

FIG. 1

3A

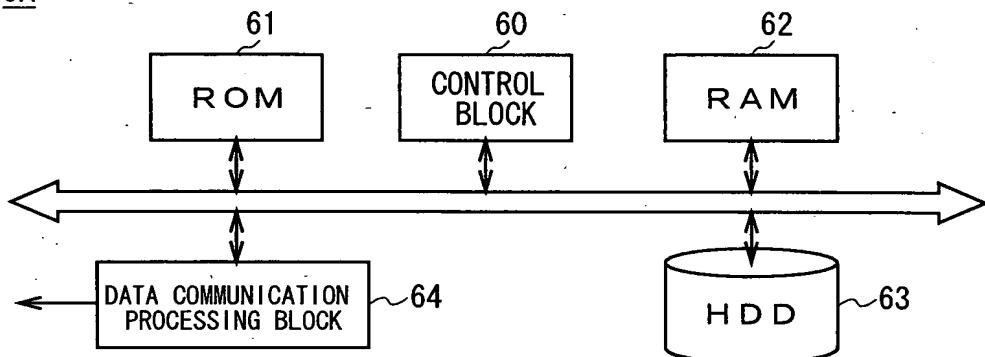


FIG. 2

3B

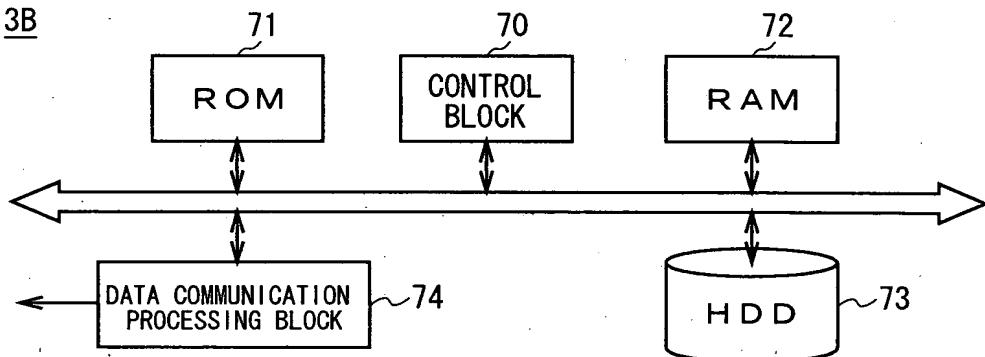


FIG. 3

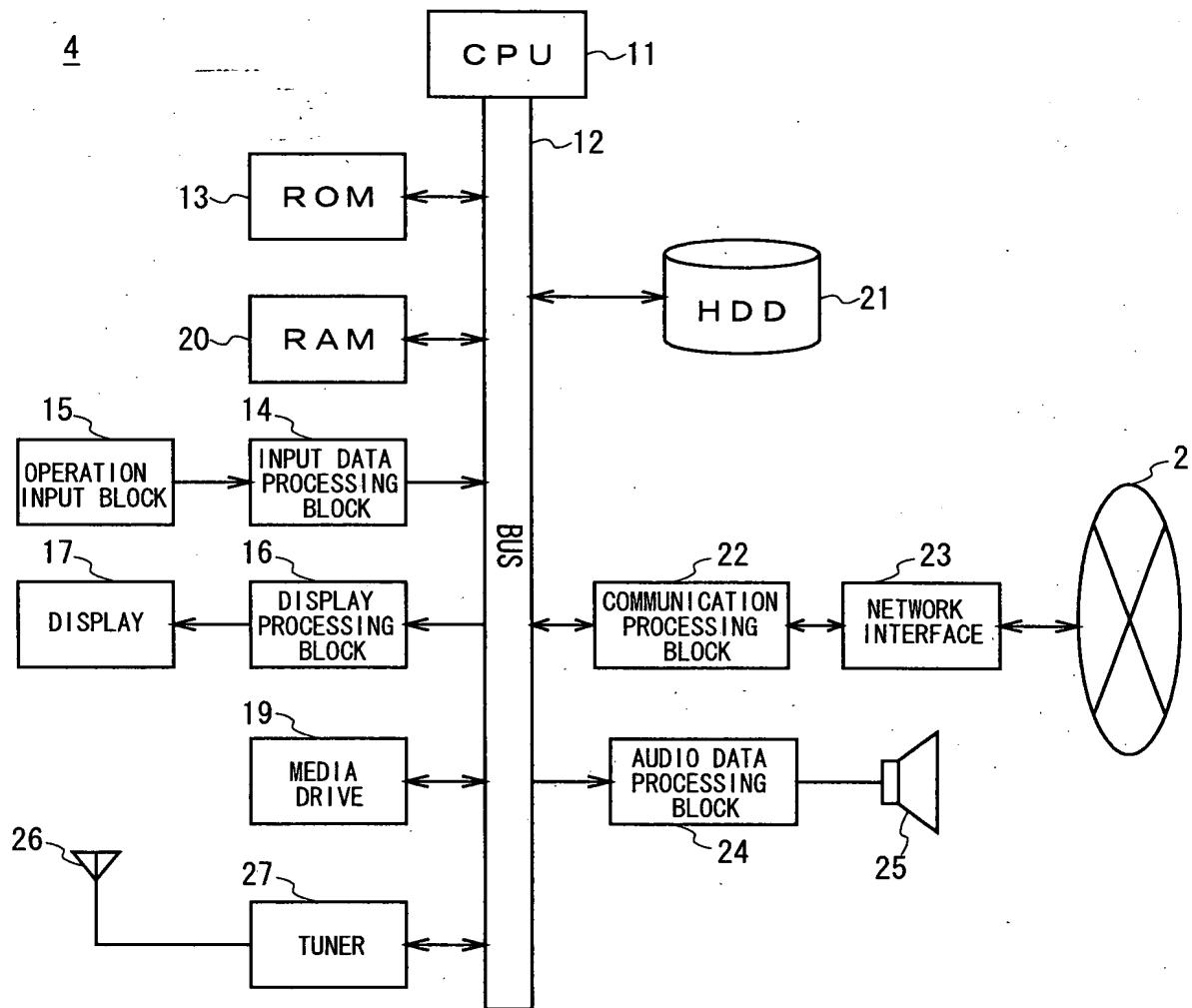


FIG. 4

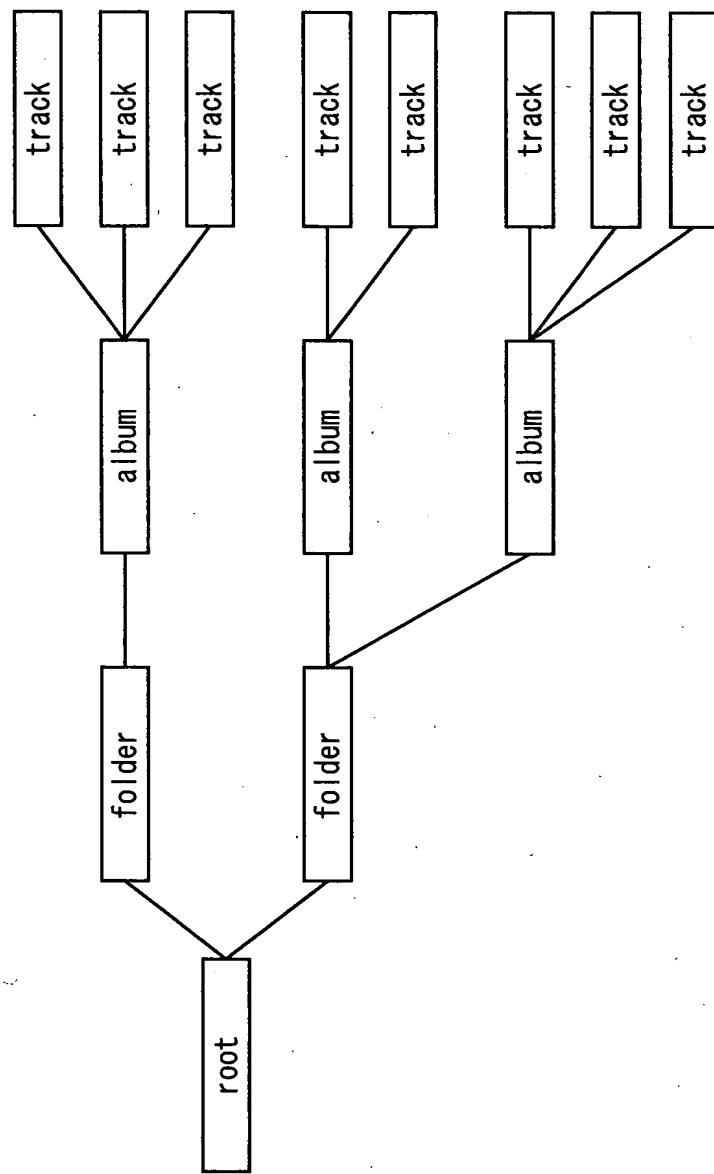


FIG. 5

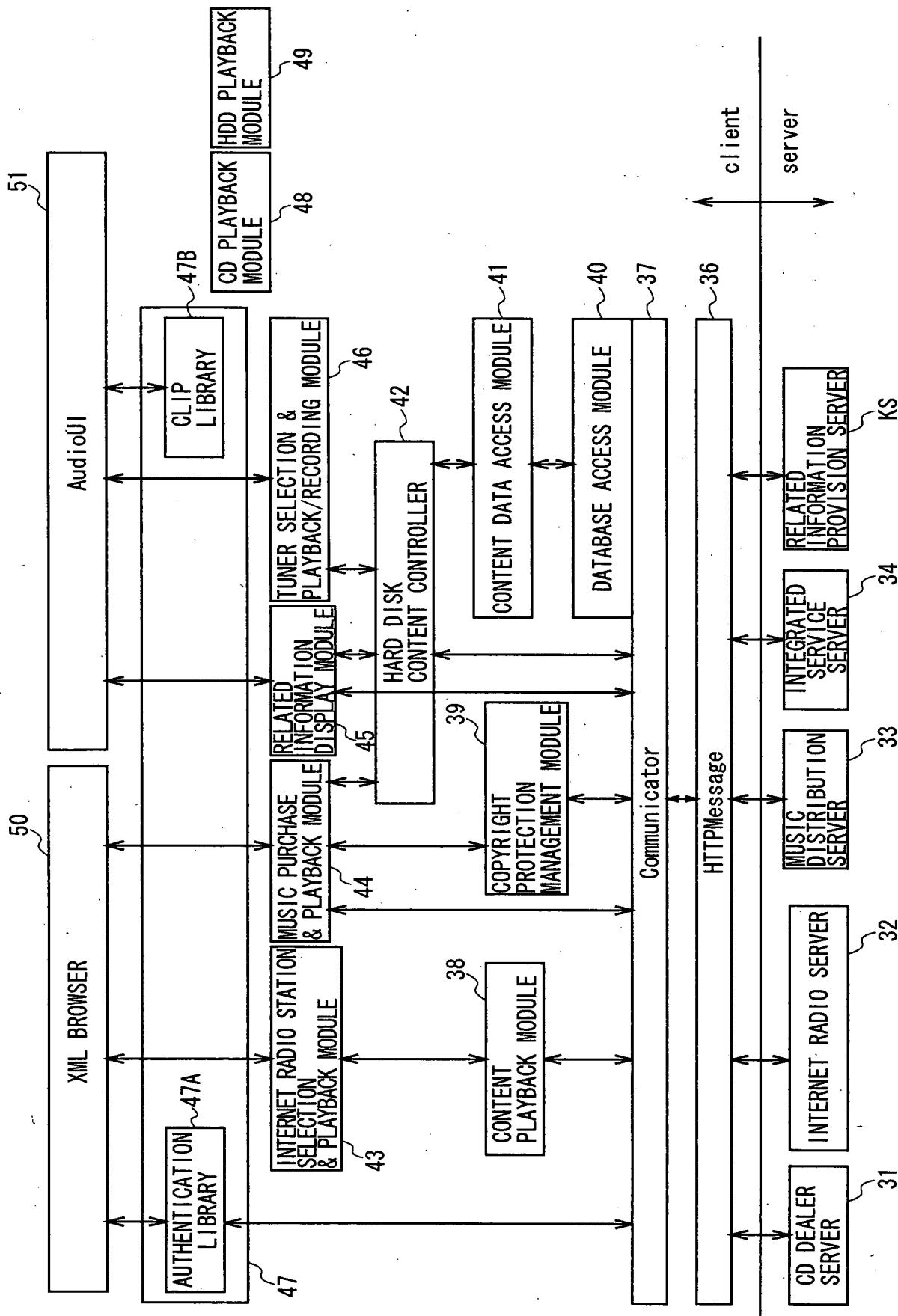


FIG. 6

TBL MANAGEMENT TABLE

| USER NAME | USER ID | PASSWORD | TERMINAL DEVICE |            |
|-----------|---------|----------|-----------------|------------|
|           |         |          | NAME            | DISCLOSURE |
| USER A    | yamada  | pass000  | sakura          | YES        |
|           |         |          | momo            | NO         |
|           |         |          | sumire          | YES        |
| USER B    | kato    | 1234abcd | yuri            | YES        |
|           |         |          | kaede           | YES        |
| ⋮         | ⋮       | ⋮        | ⋮               | ⋮          |

FIG. 7

17

KATO'S TERMINAL:  
>yuri  
>kaede

(A) DISPLAY VIEW OF DEVICE NAME OF USER B

17

YAMADA'S TERMINAL :  
>sakura  
>sumire

(B) DISPLAY VIEW OF DEVICE NAME OF USER A

FIG. 10

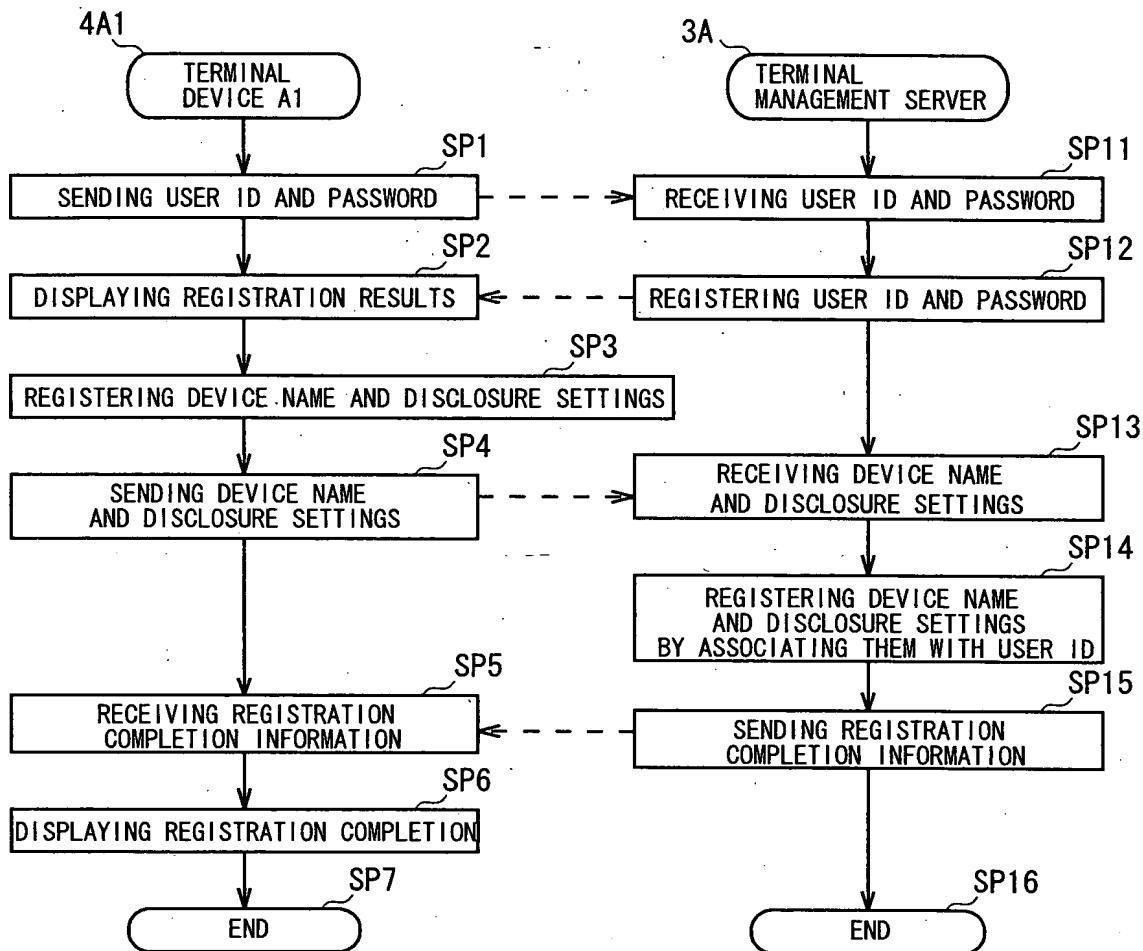


FIG. 8

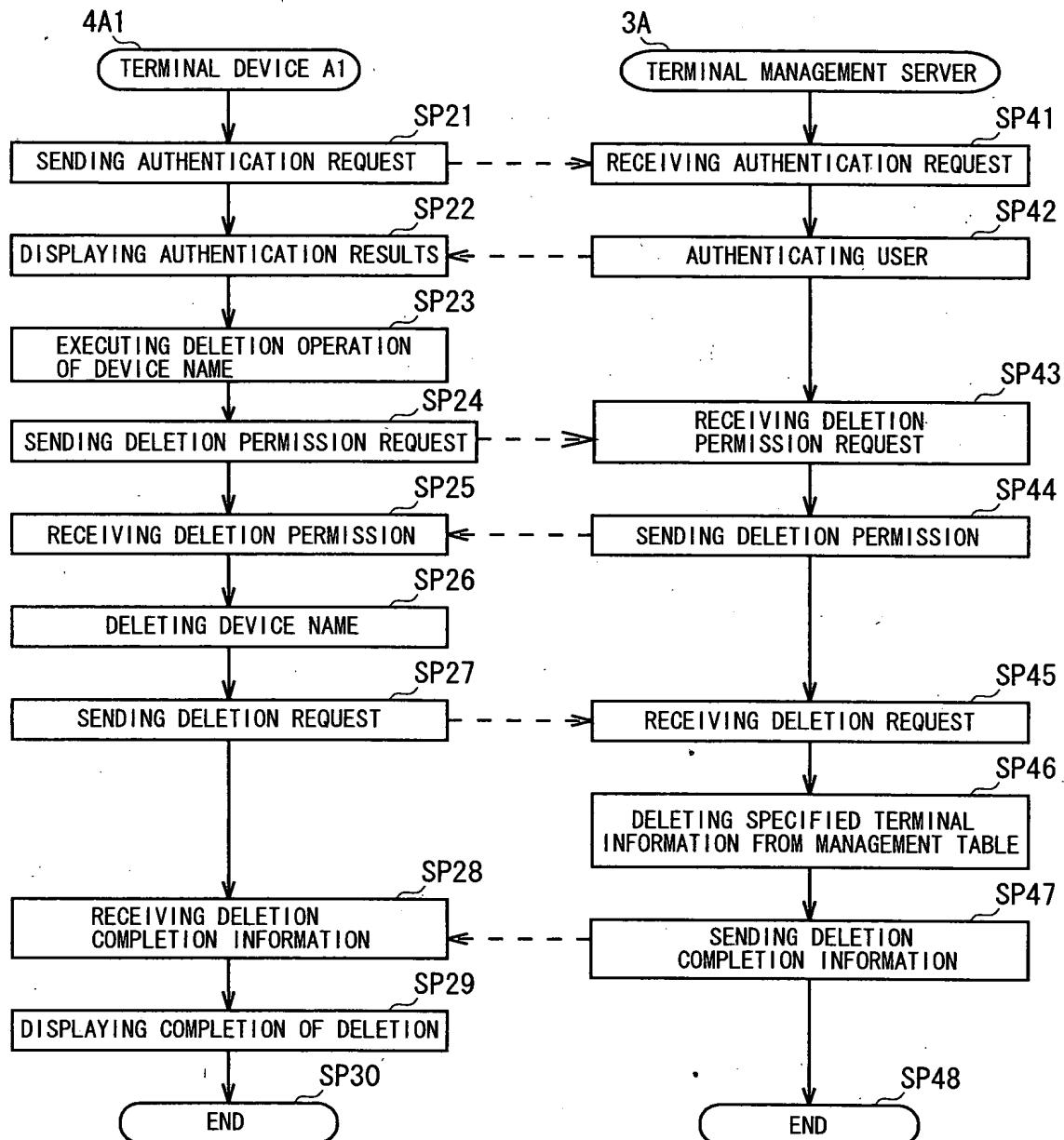


FIG. 9

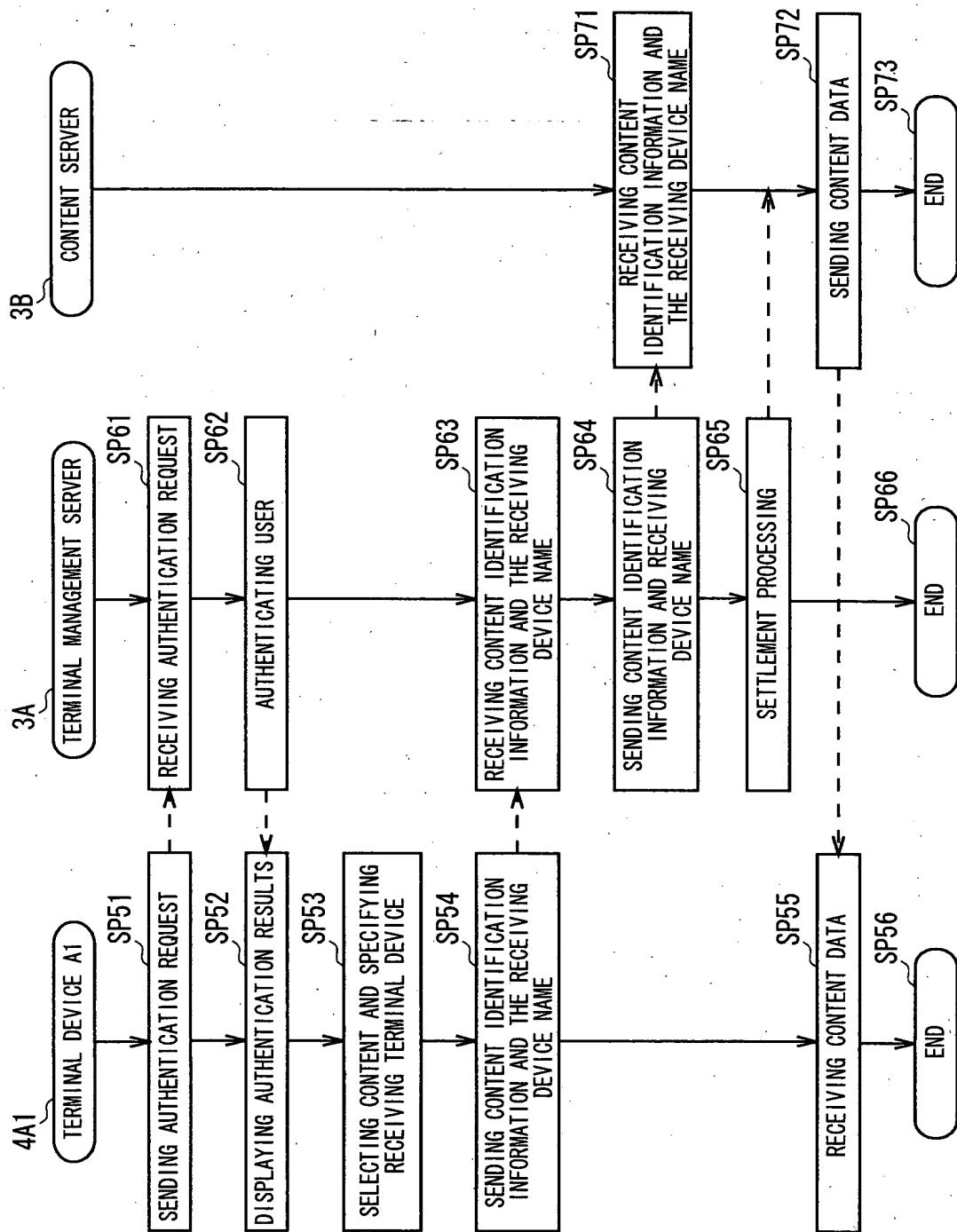


FIG. 11

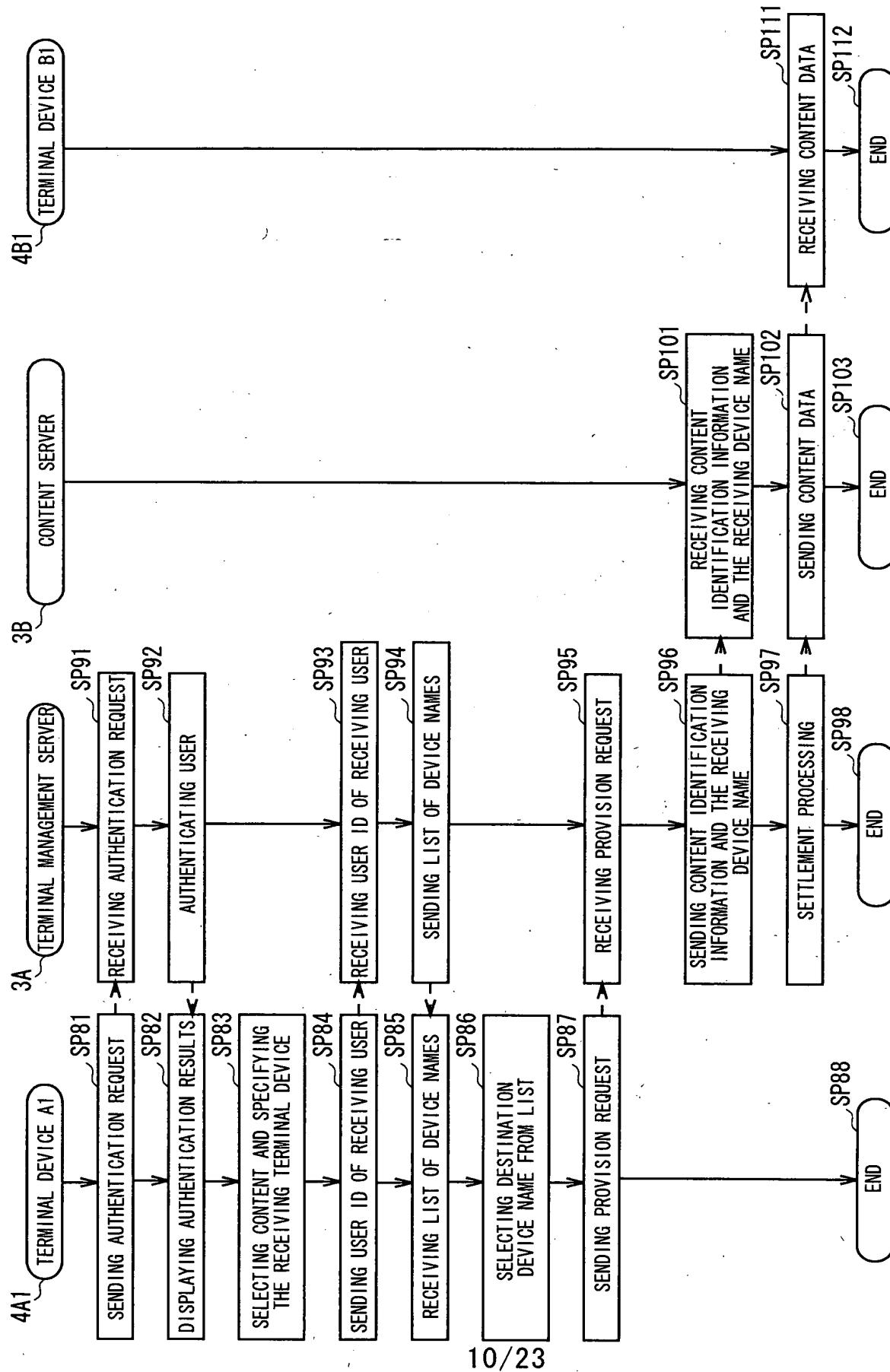


FIG. 1 2

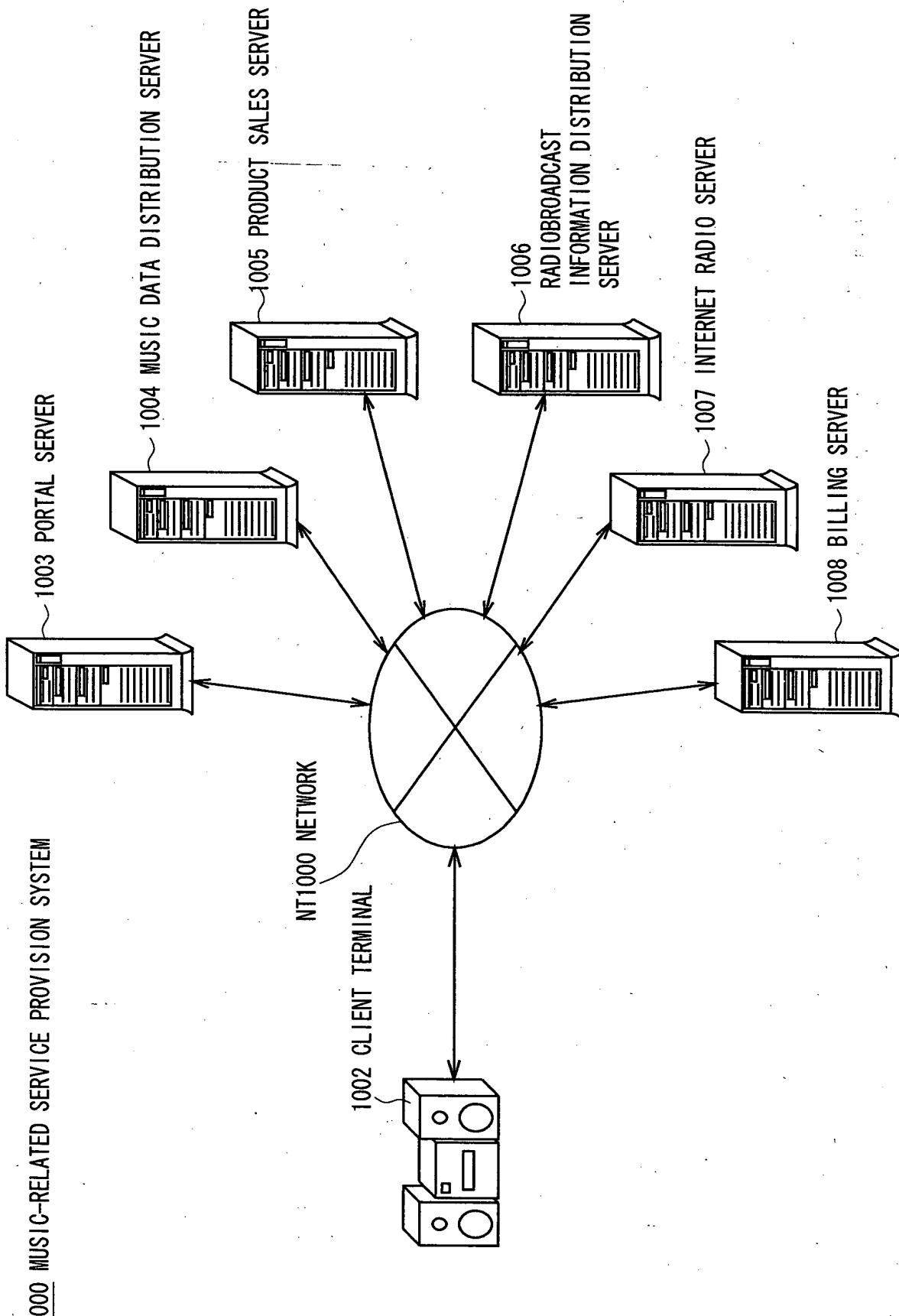


FIG. 1 3

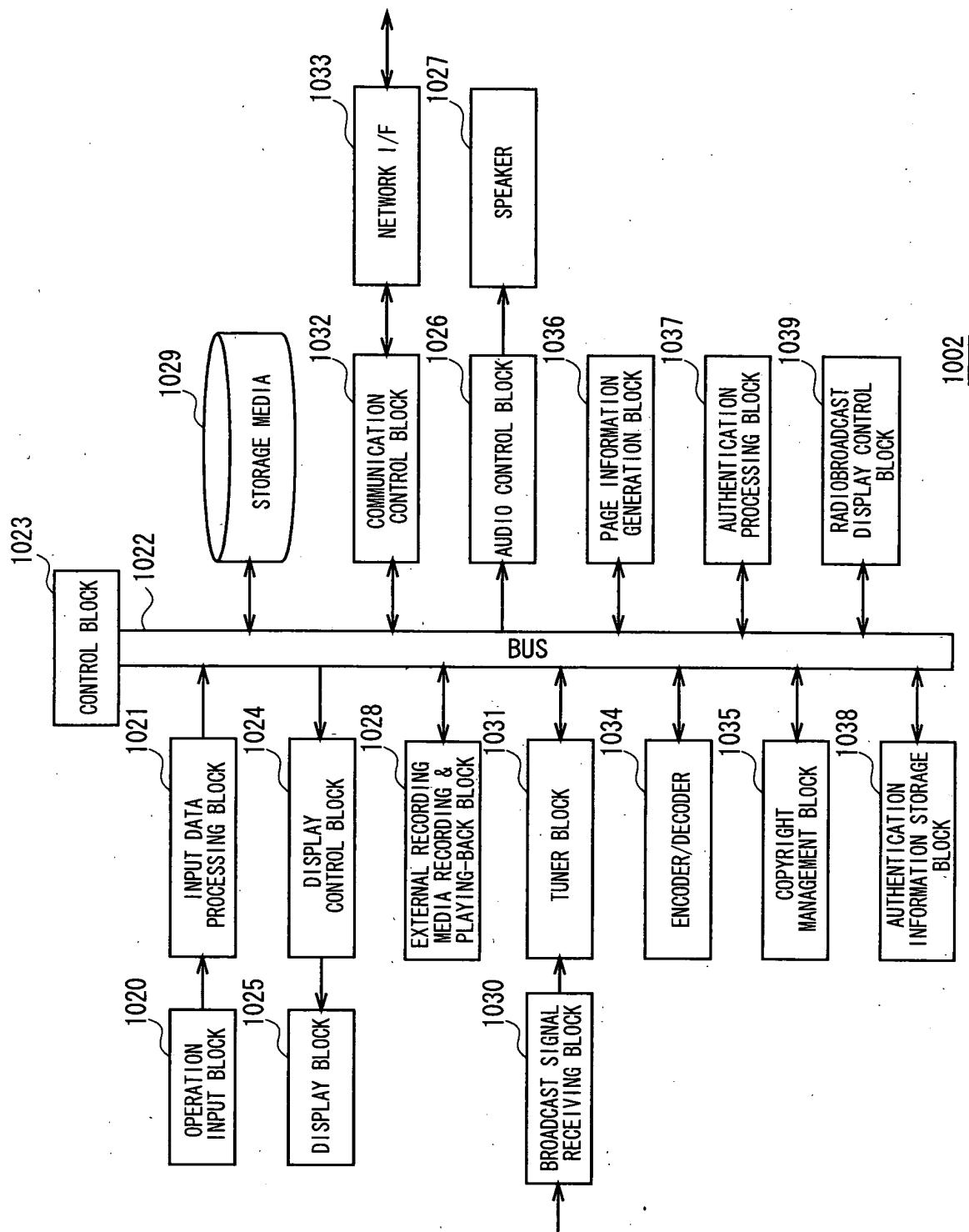


FIG. 1 4

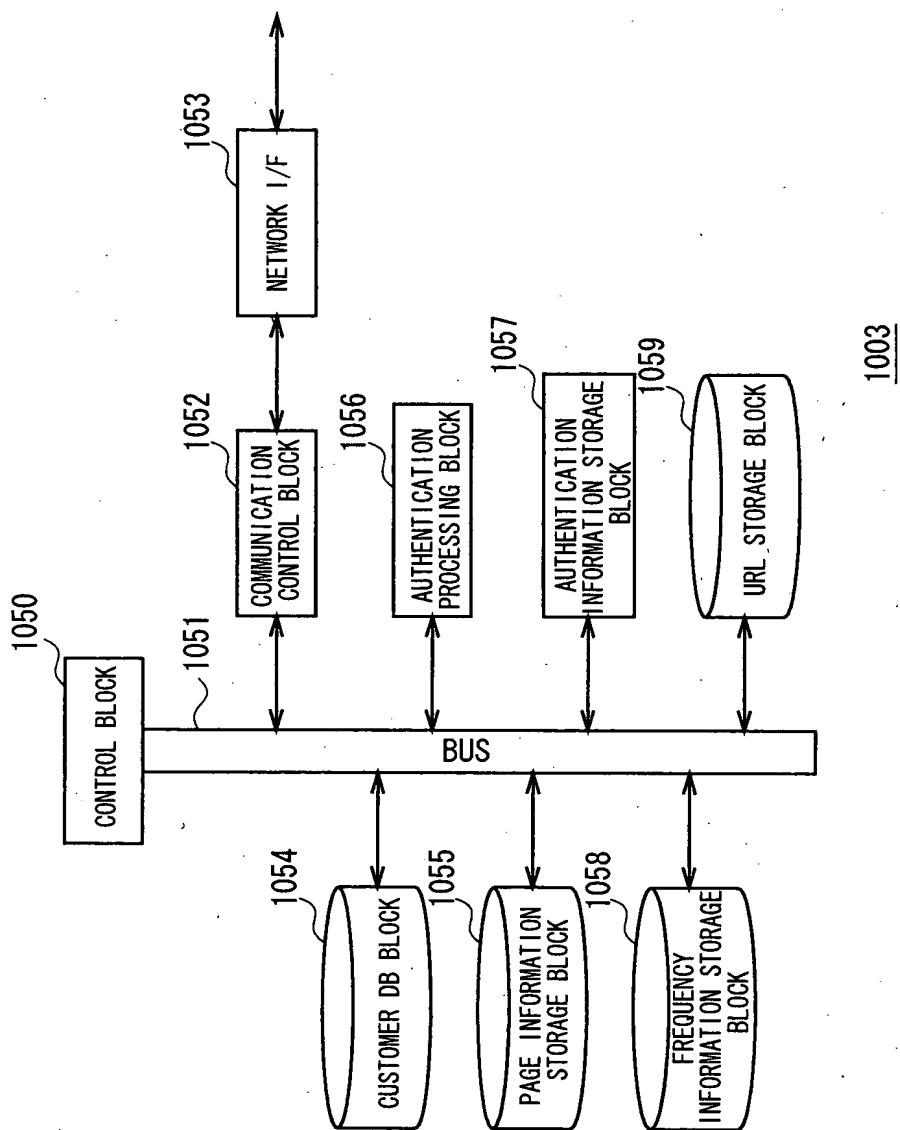


FIG. 15

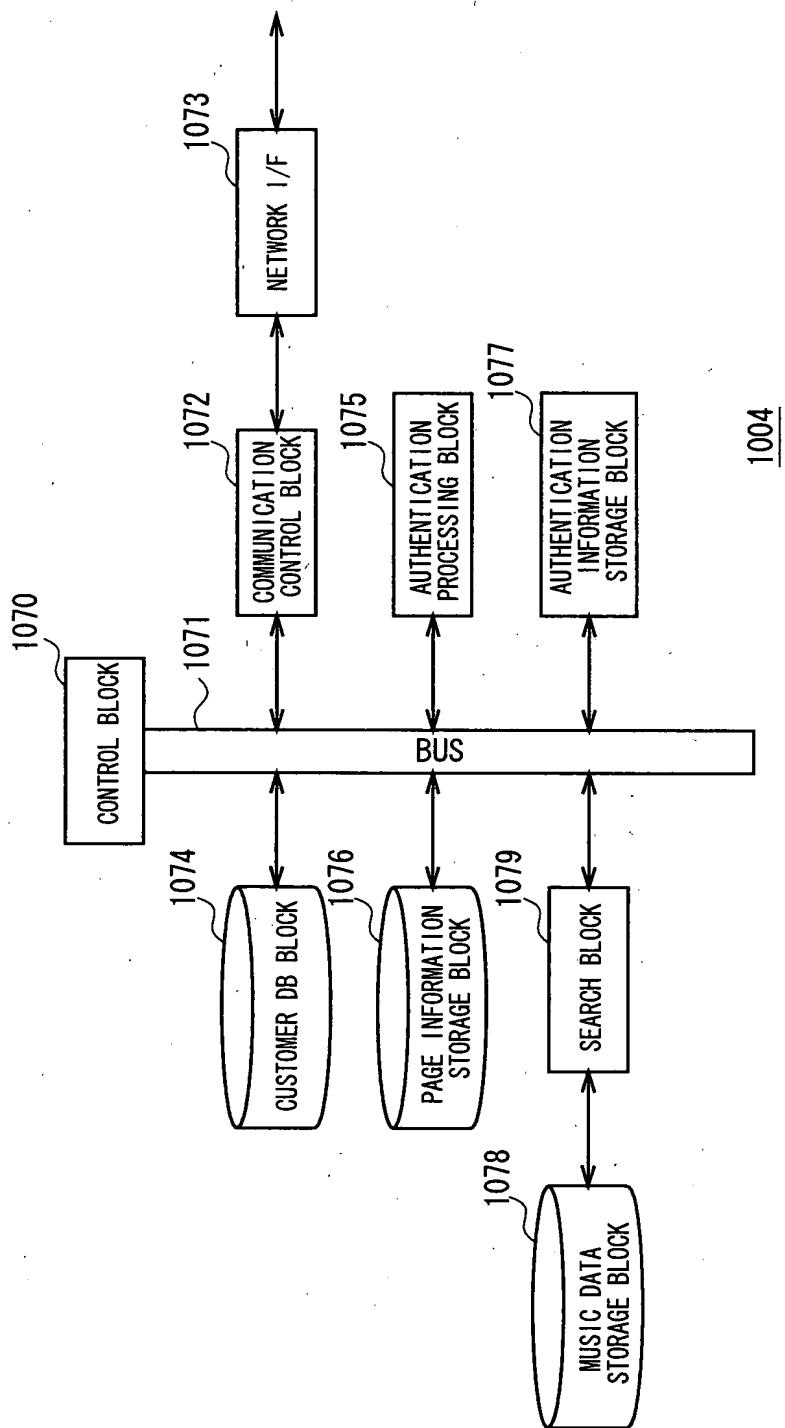


FIG. 16

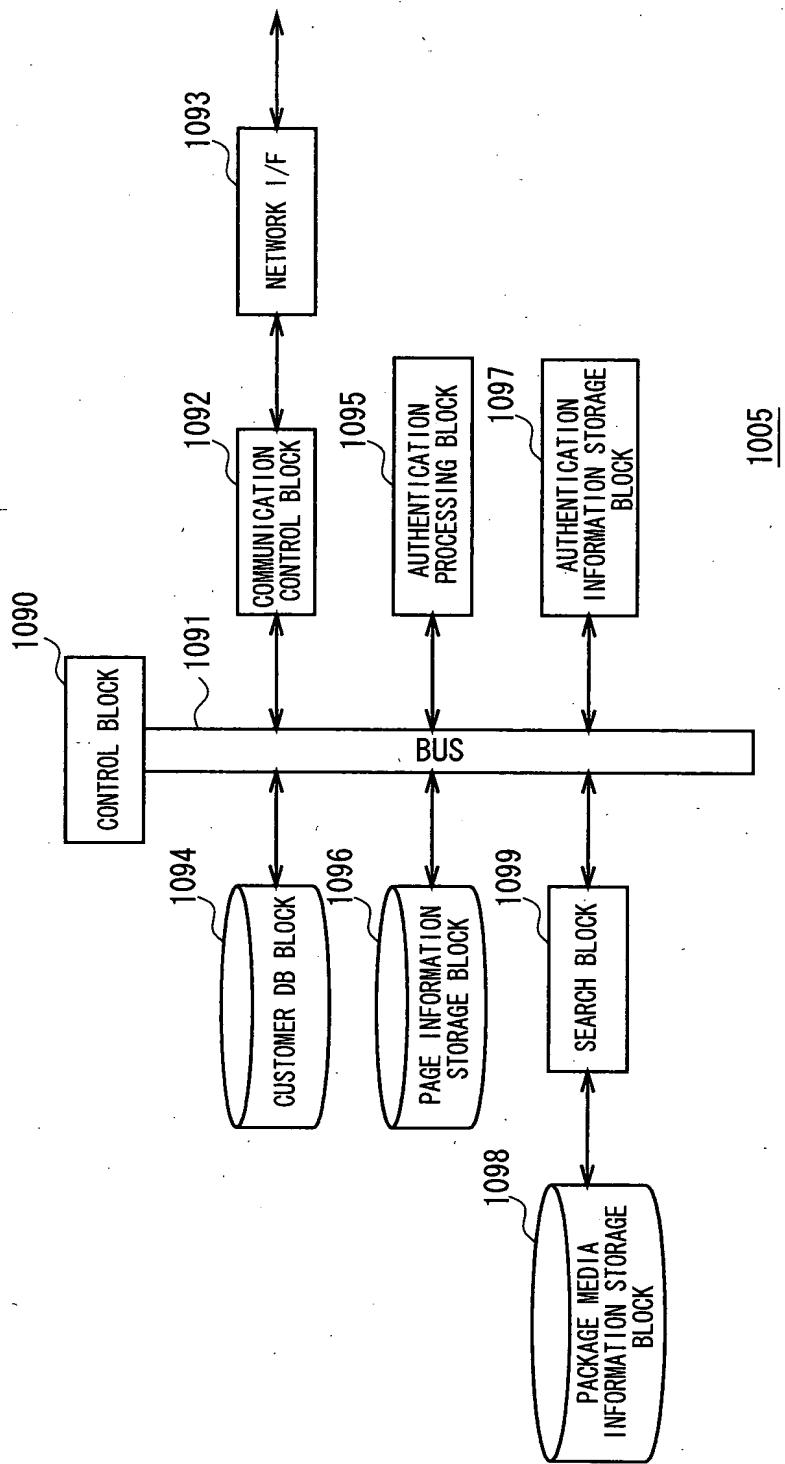


FIG. 17

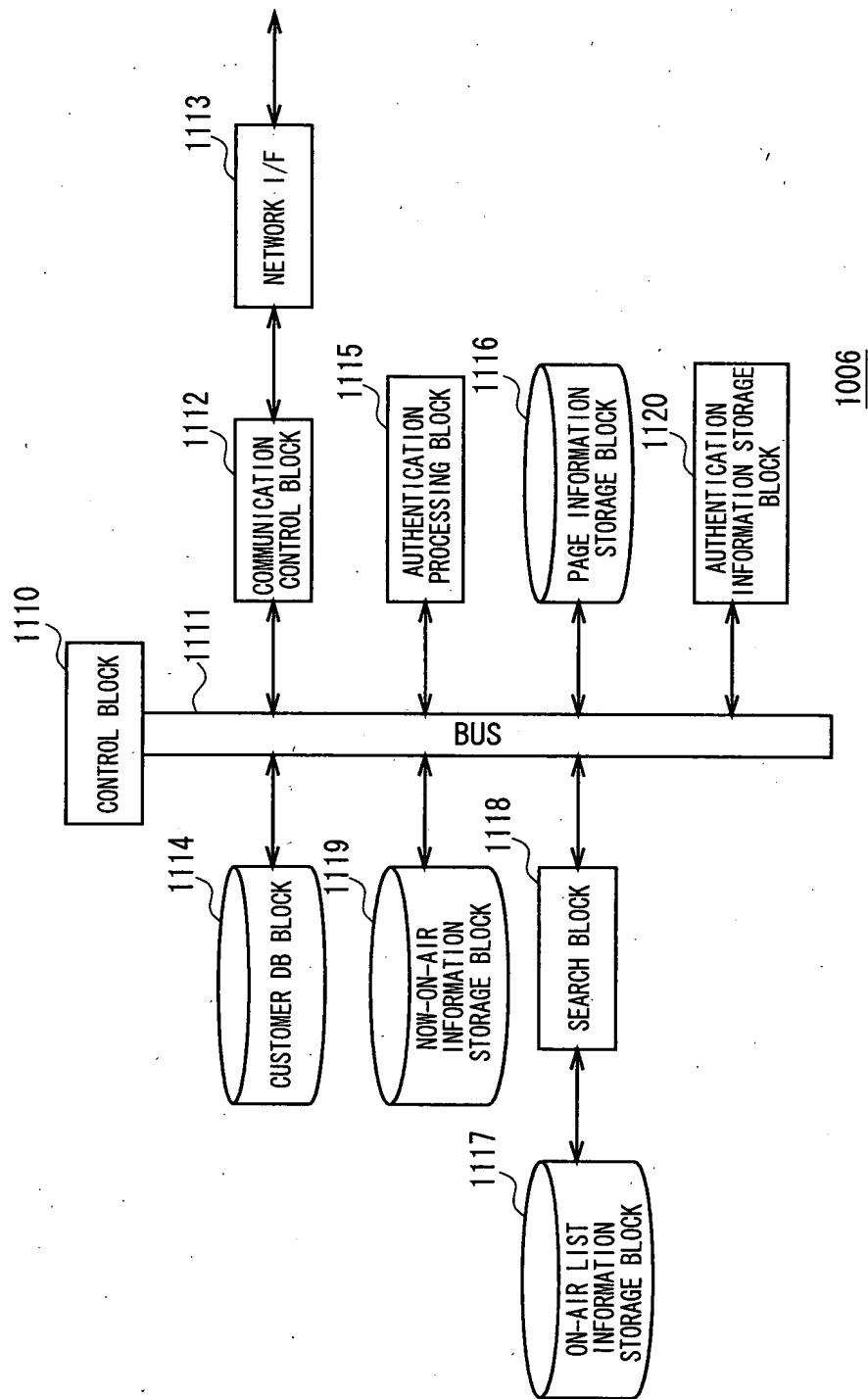


FIG. 18

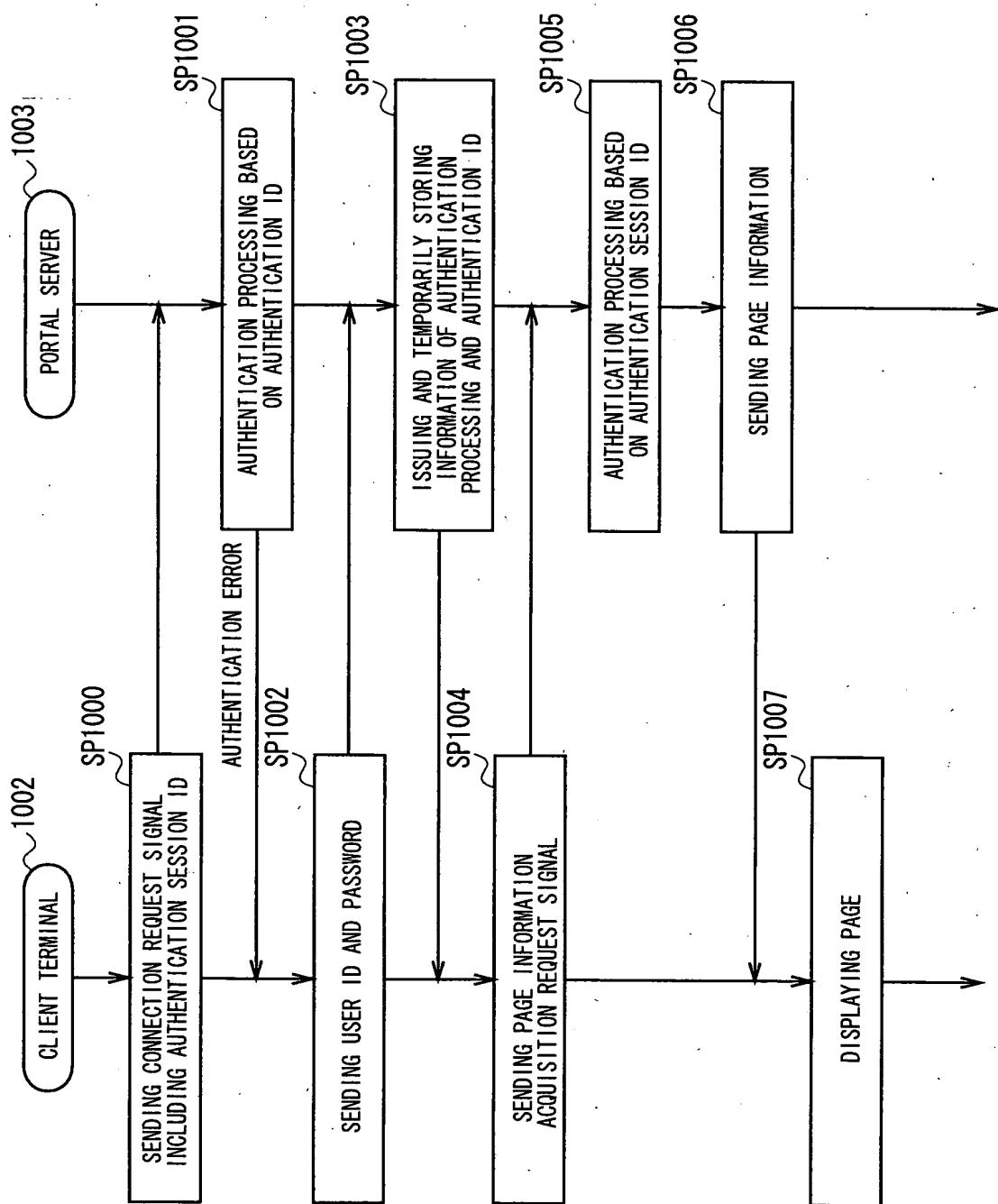
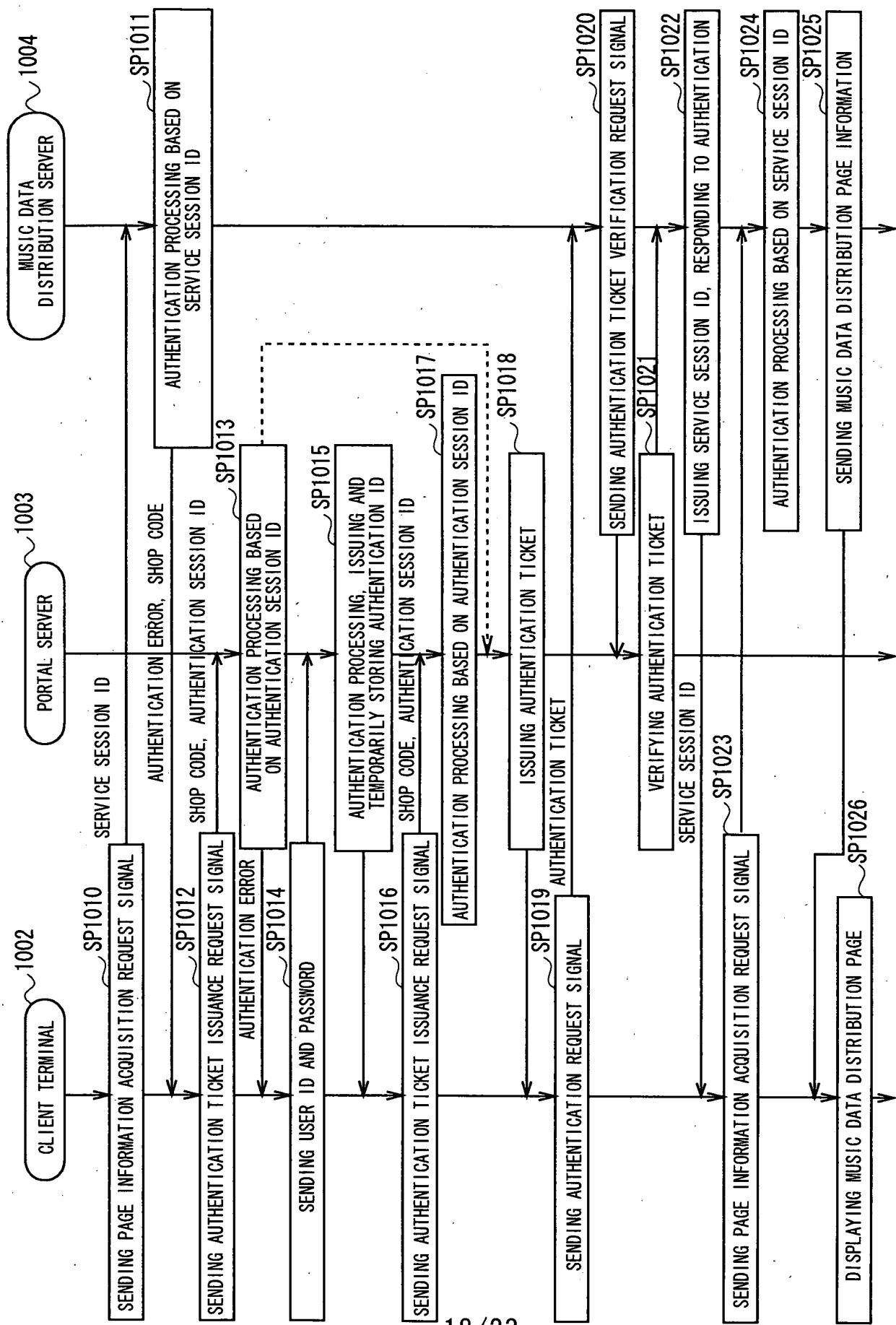


FIG. 19



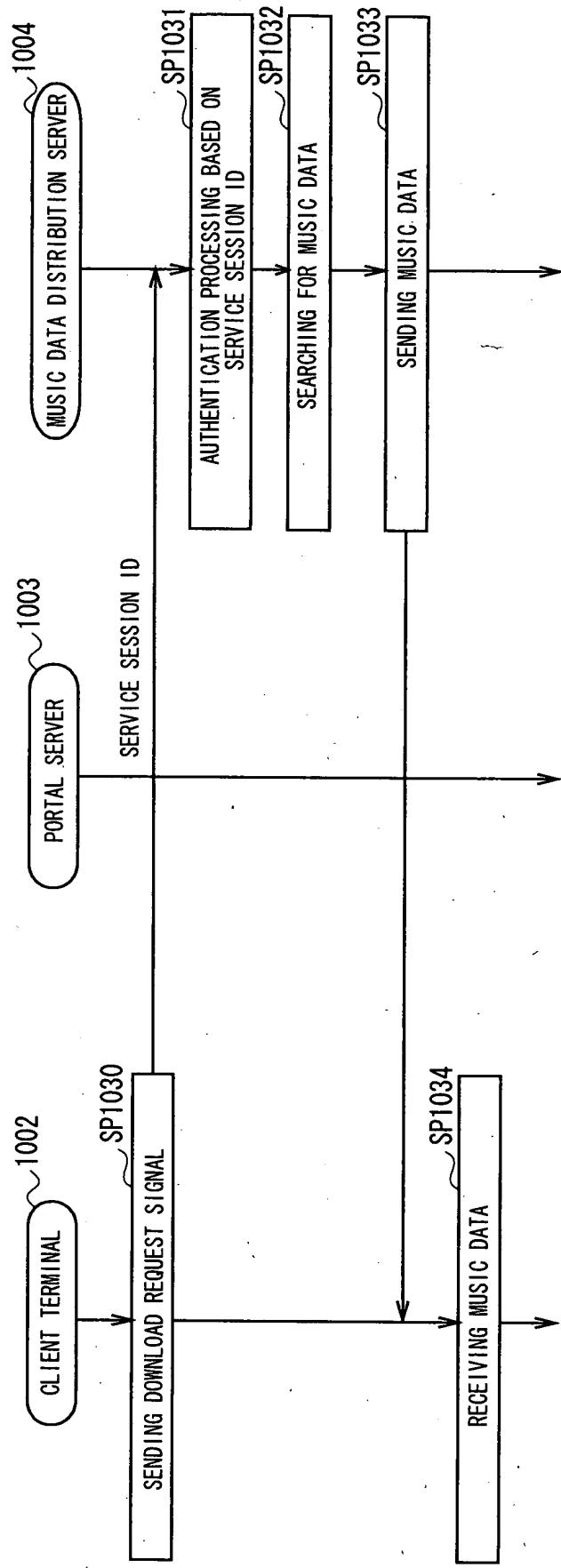
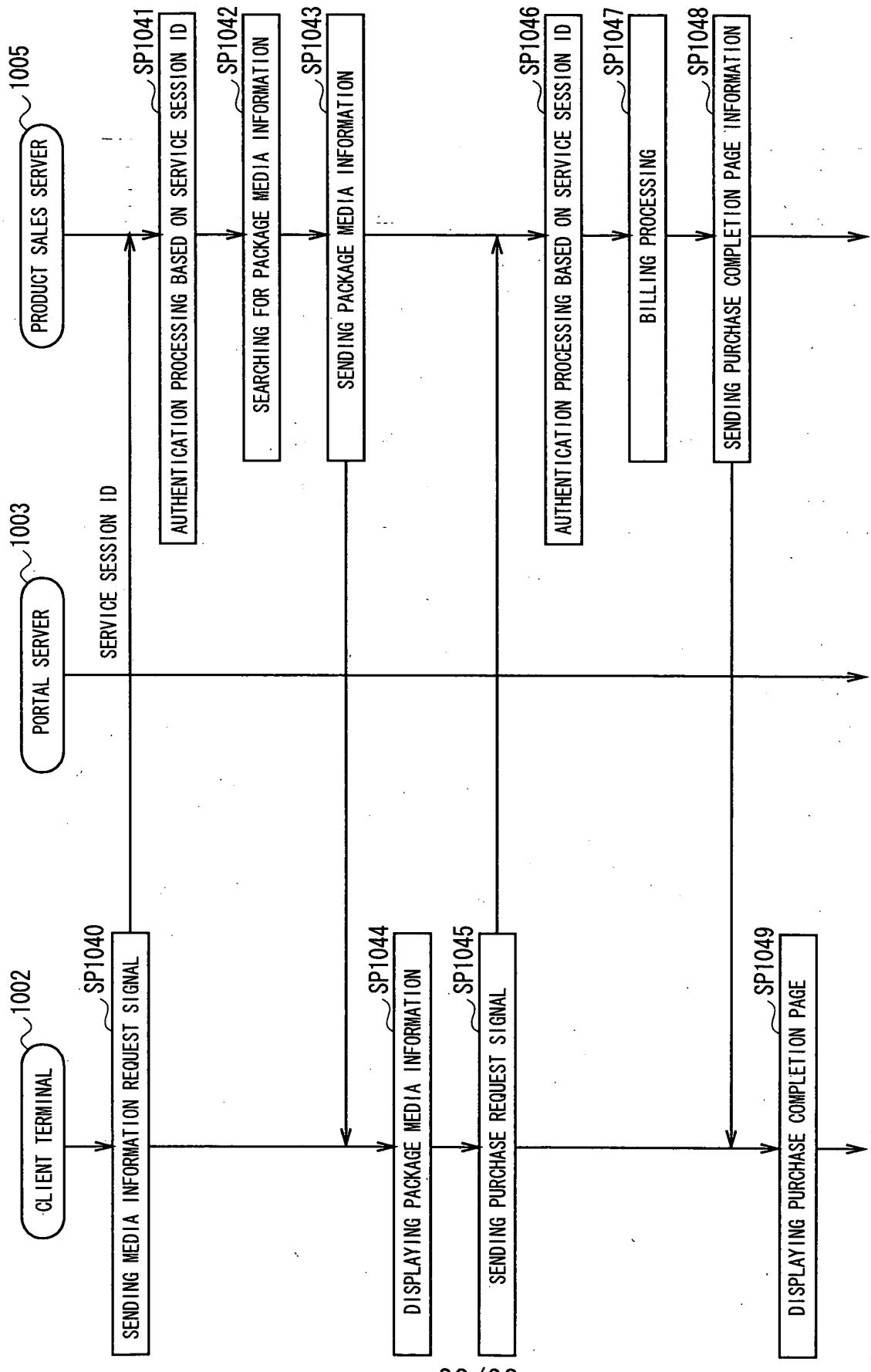


FIG. 21



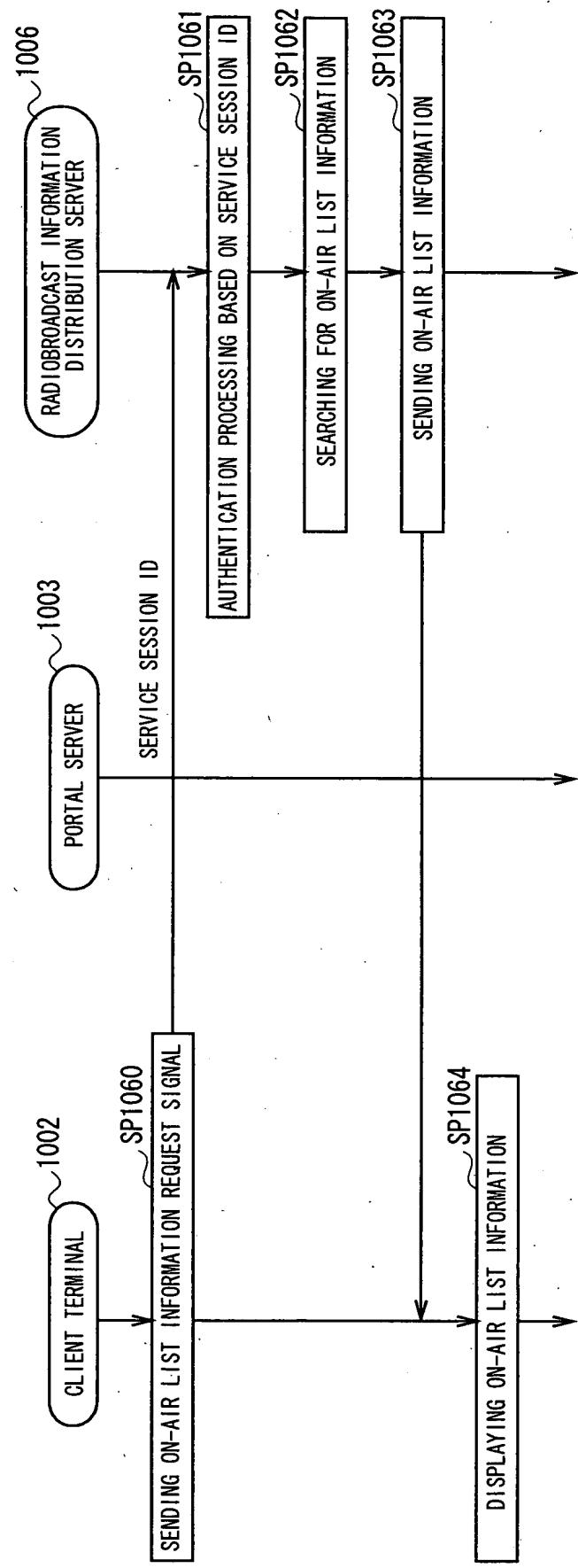


FIG. 2 3

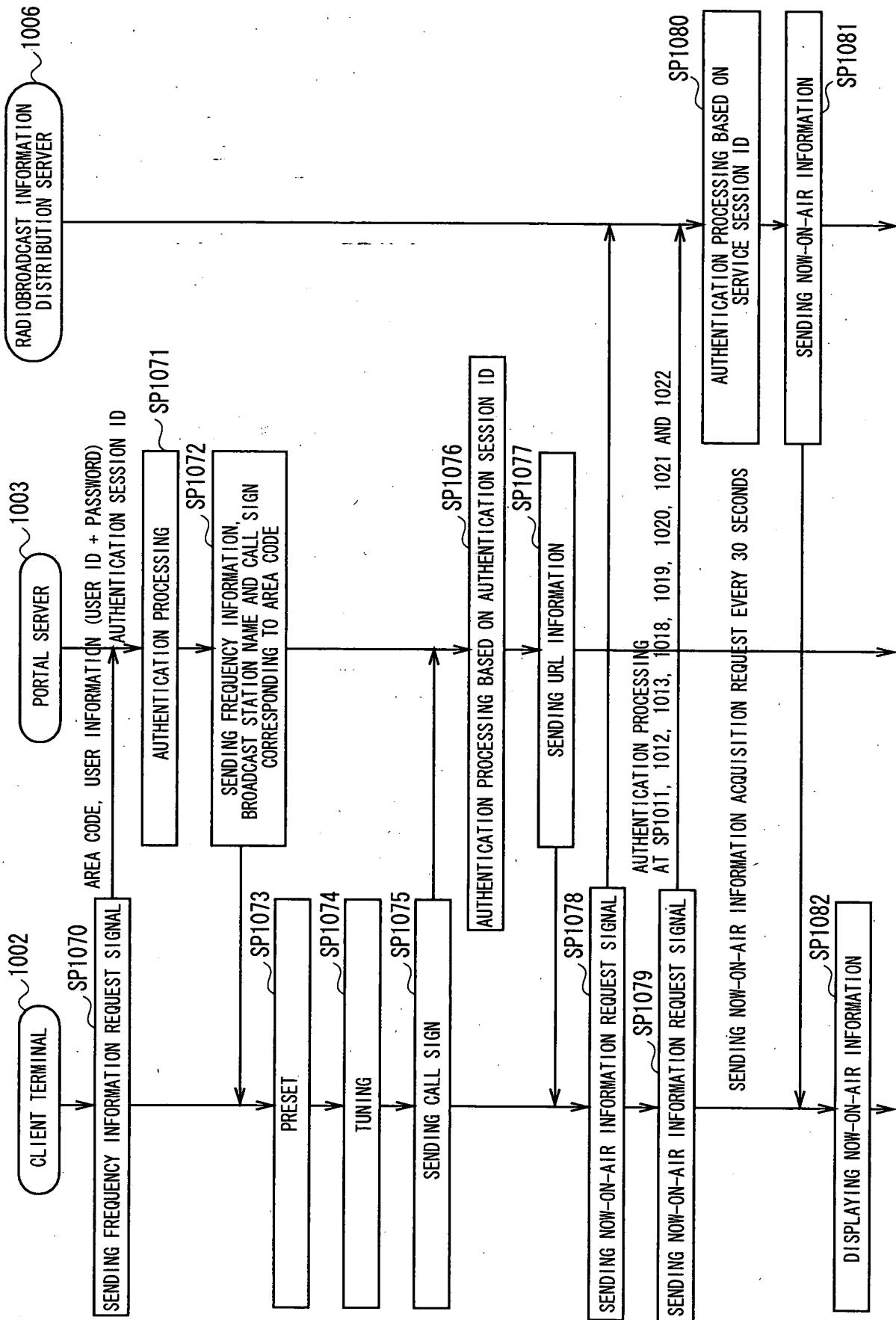


FIG. 24

**EXPLANATION OF REFERENCE NUMERALS**

1... SERVICE UTILIZING SYSTEM, 3A... TERMINAL MANAGEMENT SERVER,  
3B... CONTENT SERVER, 4, 4A1 TO 4A3 AND 4B1 TO 4B2... TERMINAL DEVICE,  
11... CPU, 21, 63 AND 73... HARD DISK DRIVE, 22... COMMUNICATION  
PROCESSING BLOCK, 34... INTEGRATED SERVICE SERVER, 37... COMMUNICATOR PROGRAM,  
60, 70, 1023, 1050, 1070, 1090 AND 1110... CONTROL BLOCK, 64 AND 74... DATA  
COMMUNICATION PROCESSING BLOCK, 1000... MUSIC-RELATED SERVICE PROVISION  
SYSTEM, 1002... CLIENT TERMINAL, 1003... PORTAL SERVER, 1004... MUSIC DATA  
DISTRIBUTION SERVER, 1005... CONTENT SALES SERVER, 1006... RADIOBROADCAST  
INFORMATION DISTRIBUTION SERVER